



2008 DATES

May 12-16

June 2-6

What is Courseware?

Courseware:

Multimedia enhanced, computer assisted learning materials, developed by content experts, used to present or supplement presentation of an academic course.

Jumpstart your courseware efforts by leveraging time and talent in a rich, supportive environment!

- All sessions conducted by Educational Technology Professionals.
- Work individually or as part of a team.
- Design and produce computer presentations.
- Produce your own individualized courseware.
- Learn digital multimedia production and editing techniques.
- Create your own web-based course.
- Develop an interactive or presentation CD.

FOR MORE INFORMATION

<http://www.uni.edu/icet>

WHAT is ICE-T?

ICE-T combines:

- Professional training in creating courseware.
- The hardware and software you need.
- Consultative and troubleshooting assistance.
- Staffed facilities for producing your project.

Campers need to come prepared with ideas and the content to convert into courseware. By the end of the week you can have complete courseware elements for delivering instruction via a variety of methods.

Increase your productivity by working as a team:

- Bring your own team (ask about a team discount).
- Join a team on-site.
- Have each team member take a different track and share expertise, or attend the same track and divide the work among team members.

Teams can be:

- People from the same school.
- People from different localities.
- People interested in the same subject.

We will also assist you in creating a limited number of customized course elements for you to take with you and integrate into your courseware.

Before the workshops, you need to:

- Select your content topic(s).
- Write the goals and objectives for your topic(s).
- Outline the content of each topic.
- Identify and bring images, sounds, video, and anything else you think you might need to complete your project.

ICE-T

TRACKS

Presentation Software

- PowerPoint – produce presentations for delivery in class, over the web, or as self-directed study units.

Internet Applications

- Basic HTML, Macromedia DreamWeaver and Mozilla Composer for producing and managing your web sites.

Courseware Systems

- WebCT – produce and deliver online courses or as a supplement for face-to-face courses.

Audio/Video/Graphics Production

- Produce and/or edit analog and digital video, audio, and graphics. Output to tape or other media as needed using Movie Maker, RealMedia, Quicktime, Adobe Premier.

CD/DVD ROM Authoring

- Create a CD/DVD ROM that runs automatically on Mac and Windows computers. Include sound, video, and graphics using an HTML or PowerPoint interface for your content.

General Overview

- Incorporate a little from each of the above tracks.

RECREATIONAL

ACTIVITIES

Please see the website!

SPACE IS LIMITED to 15 people per week, on a first-come, first-served basis. Reserve your space now!

Now taking reservations for ICE-T 2008!

Name _____

Home address _____

City, State, Zip _____

Home phone _____

Institution _____

Institution address _____

City, State, Zip _____

Phone _____

Fax _____

Email _____

Send to: ITS Educational Technology
ICE-T
University of Northern Iowa
Cedar Falls, IA 50614-0301
Phone: 319-273-2309
(Check or P.O. payable to University of Northern Iowa)

Or Fax to: 319-273-2917

Tracks (select one - may be changed later):

- Presentation Software
- Internet Applications
- Courseware Systems
- Audio/Visual Production
- CD-ROM Authoring
- General Overview

I plan to attend Ice-T:

- May 12-16
- June 2-6

Work Arrangements (select one):

- Coming as part of a team
- Looking to join a team on site
- Will work individually

Fees (Check all that apply):

- UNI Faculty - No charge**
- Iowa PreK-12 - \$395***
- Non-UNI Higher Ed/Business - \$795***
(Call 319-273-2309 for group rates)

The optional **Wellness & Recreation Center** fee of \$15 is paid directly to the WRC upon arrival.

Total Enclosed: \$ _____

** \$25 non-refundable registration fee required for non-UNI campers.*

Final registration, including full payment, must be received at least one week before the start of the camp.