# School of Applied Human Sciences

(College of Social and Behavioral Sciences)

**www.uni.edu/sahs**

The School of Applied Human Sciences offers the following programs:

**Undergraduate Majors (B.A.)**

- Interior Design (p. 1)
- Textile and Apparel (p. 1)

**Minors**

- Textile and Apparel (p. 2)

## Bachelor of Arts Degree Programs

### Interior Design Major

The Interior Design major requires a minimum of 120 total hours to graduate. This total includes UNIFI/General Education requirements and the following specified major requirements, plus electives to complete the minimum of 120 hours.

Admission to the University of Northern Iowa with an intended Interior Design major does not guarantee placement in the major due to the limited number of spaces available in the studio facilities.

Students majoring in Interior Design must satisfy the admission requirements including GPA, portfolio review/interview and the completion of specified courses before they can officially declare the major. A copy of the Admission Policy may be obtained from the School of Applied Human Sciences in Latham Hall. Prior to completion of the admission requirements, students may sign an intent to major in Interior Design and be classified as a (pre)major.

**Required**

| School of Applied Human Sciences: | | |
|---|---|---|
| INTDSGN 1001 | Introduction to Applied Design | 3 |
| INTDSGN 1061 | Design Foundations | 3 |
| INTDSGN 1063 | Drafting for Interiors | 3 |
| INTDSGN 1065 | Design Visualization and Communication | 3 |
| INTDSGN 1067 | History of Interiors | 3 |
| INTDSGN 2063 | Computer Applications for Interior Design I | 3 |
| INTDSGN 2065 | Space Planning and the Human Experience | 3 |
| INTDSGN 2069 | Materials and Resources for Interior Design | 3 |
| INTDSGN 3063 | Computer Applications for Interior Design II | 3 |
| INTDSGN 3069 | Building Systems and Lighting | 3 |
| INTDSGN 3129 | Building Codes and Standards | 3 |
| INTDSGN 3151 | Residential Design I | 3 |
| INTDSGN 3152 | Residential Design II | 3 |
| INTDSGN 3164 | Professional Practice of Interior Design | 3 |
| INTDSGN 3165 | Professional Preparation in Interior Design | 1 |
| INTDSGN 4151 | Commercial Design I | 3 |
| INTDSGN 4152 | Commercial Design II | 3 |
| INTDSGN 4153 | Commercial Design III | 3 |
| INTDSGN 4161 | Design Research Methods | 1 |
| INTDSGN 4162 | Advanced Design | 3 |
| INTDSGN 4195 | Internship in Interior Design | 3 |
| TEXDSGN 1002 | Textile Science | 3 |
| **Total Hours** | | **62** |

### Textile and Apparel Major

The Textile and Apparel major requires a minimum of 120 total hours to graduate. This total includes UNIFI/General Education requirements and the following specified major requirements, plus electives to complete the minimum of 120 hours.

**Required**

| School of Applied Human Sciences: | | |
|---|---|---|
| TEXDSGN 1000 | Fashion Culture and Industry | 3 |
| TEXDSGN 1002 | Textile Science | 3 |
| TEXDSGN 1003 | Creative Textile and Apparel Design Foundations | 3 |
| TEXDSGN 2004 | EuroAmerican Fashion Design History | 3 |
| TEXDSGN 2007 | Apparel Assembly and Technical Design | 3 |
| TEXDSGN 2008 | Computer Applications for the Textile and Apparel Industry | 3 |
| TEXDSGN 3009 | Textile Structures & Sourcing | 3 |
| TEXDSGN 3010 | Quality Assurance for Textile Materials | 3 |
| TEXDSGN 3012 | Fashion Design: Flat Pattern and Draping | 3 |
| TEXDSGN 3013 | Professional Development: Textile and Apparel | 2 |
| TEXDSGN 3014 | Branding Strategies for the Apparel Industry | 3 |
| TEXDSGN 4016 | Apparel Product Development | 3 |
| TEXDSGN 4195 | Internship in Textile and Apparel | 4 |
| Select one of the following: | | 3 |
| TEXDSGN 2005 | Fashion Event Planning and Digital Marketing | |
| TEXDSGN 4184/518 | Topics in Textile and Apparel | |
| **Total Hours** | | **42** |

# Minors

## Textile and Apparel Minor

This minor is offered by the Textile and Apparel program housed in the School of Applied Human Sciences.

| **Required** | | |
|---|---|---|
| Textile and Apparel: | | |
| TEXDSGN 1000 | Fashion Culture and Industry | 3 |
| **Electives from the following:** | | **15** |
| TEXDSGN 2007 | Apparel Assembly and Technical Design | |
| TEXDSGN 1003 | Creative Textile and Apparel Design Foundations | |
| TEXDSGN 1002 | Textile Science | |
| TEXDSGN 2004 | EuroAmerican Fashion Design History | |
| TEXDSGN 2005 | Fashion Event Planning and Digital Marketing | |
| TEXDSGN 2008 | Computer Applications for the Textile and Apparel Industry | |
| TEXDSGN 3009 | Textile Structures & Sourcing | |
| TEXDSGN 3010 | Quality Assurance for Textile Materials | |
| TEXDSGN 3012 | Fashion Design: Flat Pattern and Draping | |
| TEXDSGN 3014 | Branding Strategies for the Apparel Industry | |
| TEXDSGN 4016 | Apparel Product Development | |
| TEXDSGN 4184/5184 | Topics in Textile and Apparel | |
| **Total Hours** | | **18** |